

Nintendo®

GAME BOY[®] color

DMG-AB6E-USA

BUGS BUNNY[™]

CRAZY CASTLE 3[™]

INSTRUCTION BOOKLET

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THIS GAME PAK WILL WORK WITH BOTH THE GAME BOY® COLOR (DISPLAYING UP TO 56 COLORS) AND WITH THE GAME BOY / GAME BOY POCKET SYSTEMS (DISPLAYING 4 SHADES OF GRAY).

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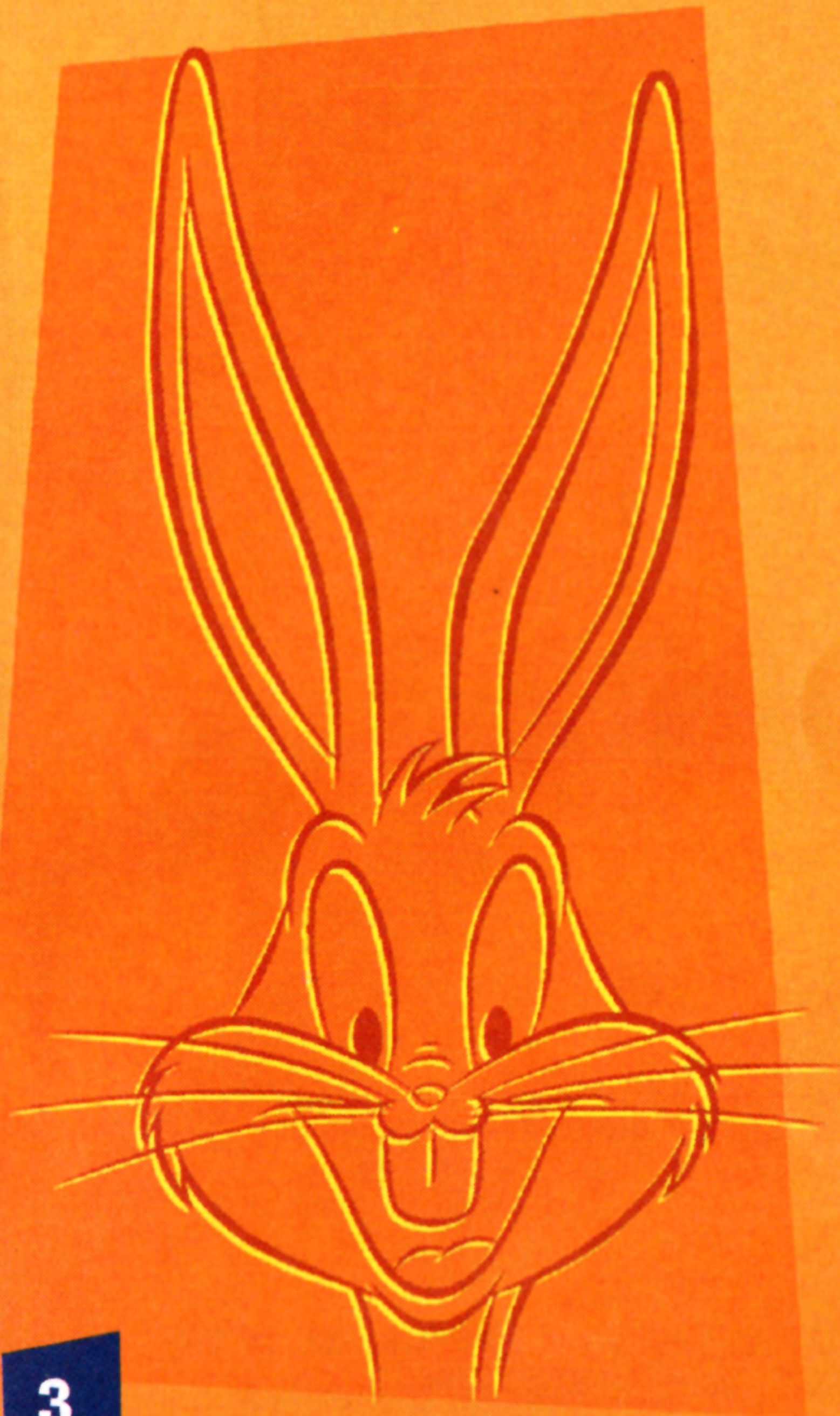
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Thank you for selecting the Bugs Bunny™ Crazy Castle 3™ Game Pak for your Nintendo® Game Boy® systems.

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Please read this instruction booklet thoroughly to ensure maximum enjoyment of your new game. Then save this booklet for future reference. This game is compatible with the Game Boy®, Game Boy® pocket and Game Boy® Color systems.



Witch Hazel has cast a spell on the LOONEY TUNES characters to help her stop Bugs Bunny from finding the fabled, "Treasure of the Old Castle."

Bugs read about the treasure in an ancient book he found in an antique shop, but the exact location of the treasure was a mystery. The book read,

"Somewhere in the Old Castle, there's a treasure that will bring great happiness to its finder."

The book stirred up Bugs' curiosity so he set off immediately to search for the treasure.



CONTROLLER FUNCTIONS

+ Control Pad:

- Move Bugs left or right.
- Break or climb rocks with special items.
- Go up or down stairs, vines, pipes, etc.
- Go through doors.

SELECT:

Not used.

**B Button:**

Use items or activate switches.

A Button:

Use items or activate switches.

START:

- Pause game.
- While paused, use the + Control Pad to view the current level.

STARTING THE GAME

Start at the Beginning

Insert the Bugs Bunny Crazy Castle 3 Game Pak into your Game Boy system and switch the power to the ON position. Press START when the Title screen appears.

Start at an Advanced Stage

Note the password displayed on the Stage Clear screen. Enter the password on the Password Entry screen using the +Control Pad and the A Button.

Continue Game (Game over)

When the game is over, the screen shows the number of remaining continues. Select YES to continue from the last stage you played. Select NO to return to the Title screen.

Game Screen

Bomb or Cork Gun:

Number of defensive items gathered.

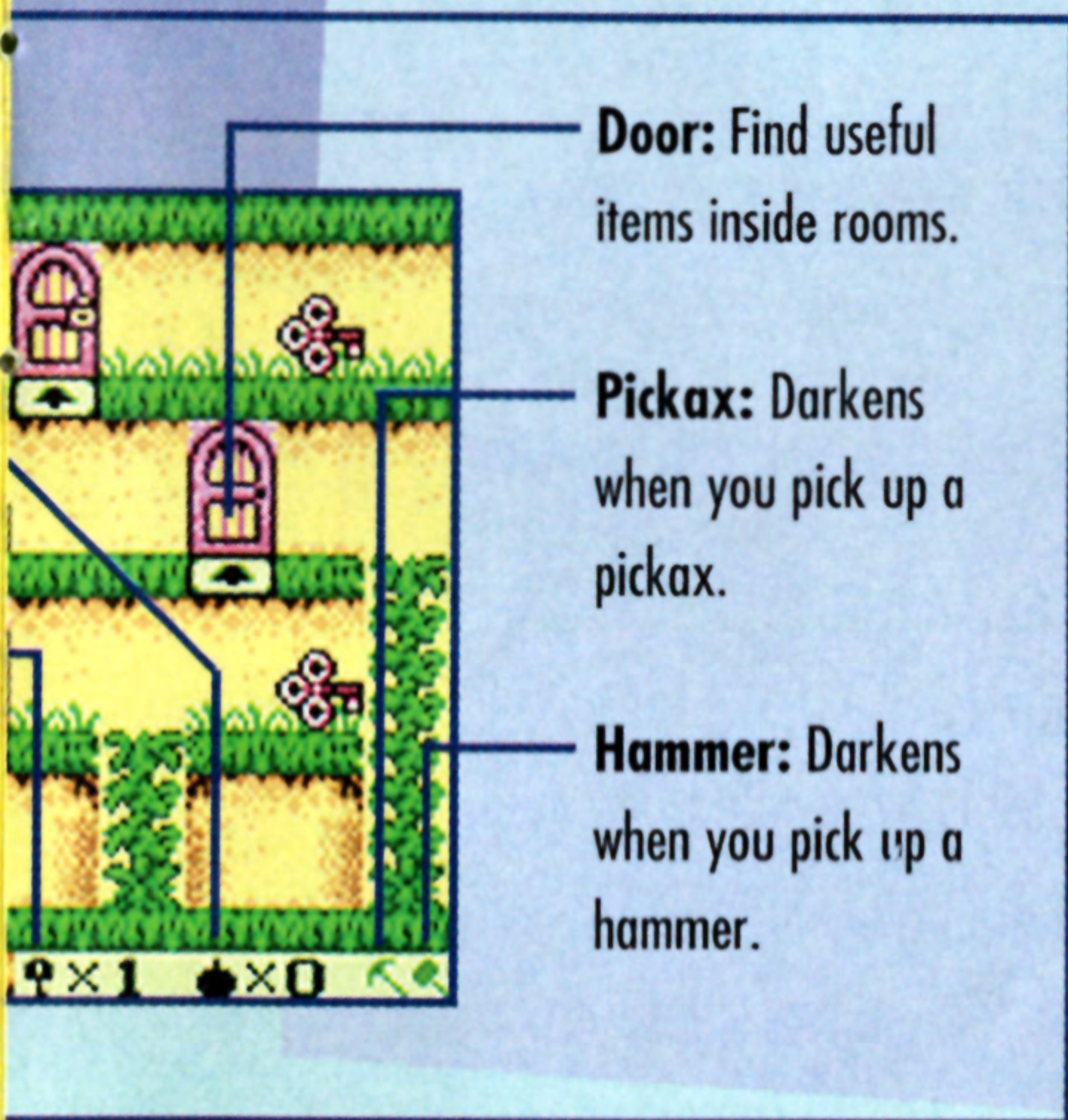
Key: Number of Keys gathered.



BASIC RULES

Gather Keys

The bewitched LOONEY TUNES characters chase Bugs when he enters the castle. Help Bugs avoid their attacks and gather keys scattered throughout the stage. Gathering all eight keys in the stage allows you to open a locked door. Exiting through this door clears the stage.



Door: Find useful items inside rooms.

Pickax: Darkens when you pick up a pickax.

Hammer: Darkens when you pick up a hammer.

* You can exit a room by pressing  or  on the + Control Pad while standing in front of the door.

Stun Rivals Using Defensive Items

Stun rivals with the defensive items you find in a stage. If you miss, you may pick up the defensive item again. Place a bomb or fire a cork gun by pressing the A Button. You can also stun rivals by pushing the weights into them.

Collect Power Up Items

Once you pick up a hammer or pickax, you may use it as often as you like within that stage.

ITEMS

Collectable Items

Key: Gather eight keys within a level to unlock the exit.



Carrot: Collect six carrots to get a 1 Up (extra player).



Bugs Bunny: Find a Bugs Bunny to get a 1 Up (extra player).



Defensive Items

Bomb: Place this on the floor using the A Button. If a rival fails to detonate it by touch, you may pick it up again.



Cork Gun: Use the A Button to blast a cork. If you miss a rival, you may pick the cork gun up again.



Lightning: Pick this up to stun all rivals on the screen.



Juice: Pick the juice up to temporarily become invincible. You may stun rivals by running into them.



Weight: Push these over rivals to stun them.



Power Up Items

Hammer: Use this to crush "breakable blocks."



Pickaxe: Use this to climb over "rock blocks."



*Press the + Control Pad while facing an appropriate block to automatically activate a Power Up item's effect.

Helpful Items

Shield: This temporarily protects you from rivals.



Clock: This temporarily freezes rivals.



Shoe: This temporarily increases your speed.



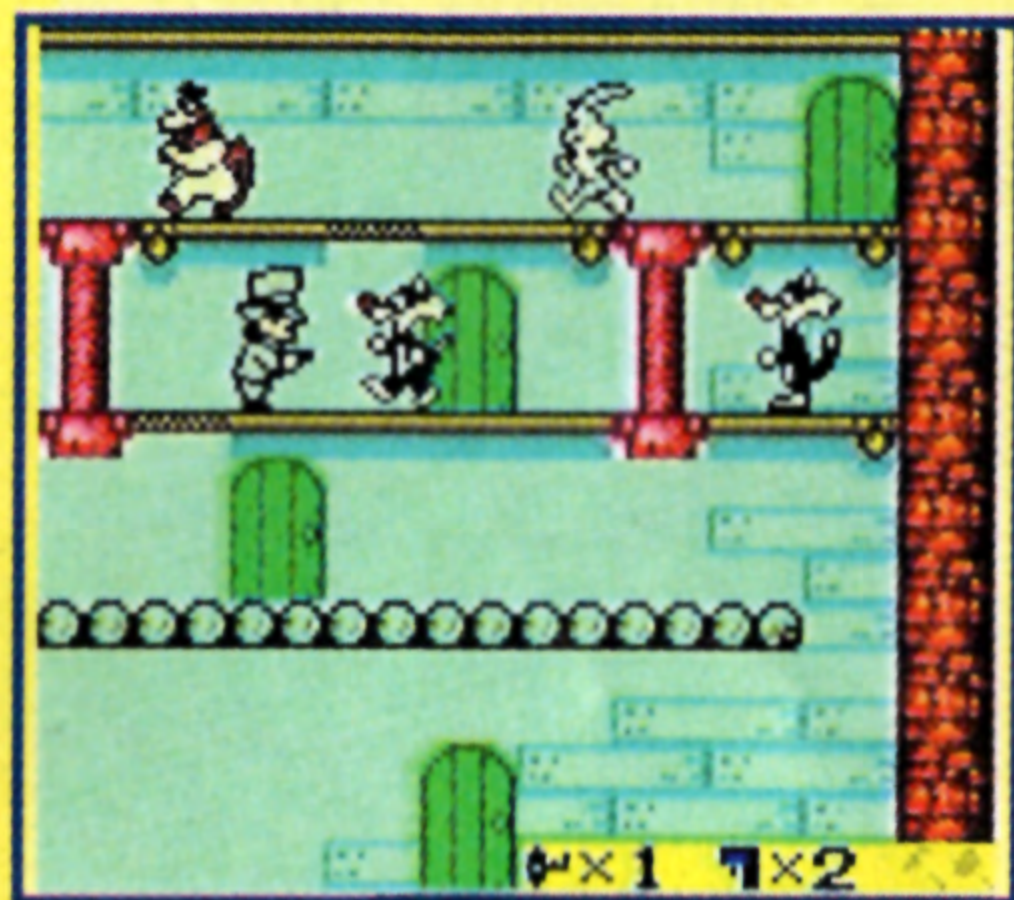
*Walking over one of these items automatically activates its effect.



The Old Castle

The Garden

There are four Worlds in the Old Castle, and each world has 15 stages. This means you have to clear 60 stages in order to find the mysterious treasure. The Garden is a good place to practice moving up and down in the game.



The Hall

You succeed in entering the Old Castle, but the bewitched LOONEY TUNES characters stand in your way. Avoid them by skillfully using the elevators.



The Basement

After Bugs has cleared the castle interior, a dark basement awaits him. Beware of many dangerous enemies!



The Treasury

Bugs has finally reached the Treasury! The treasure may be nearby!



LEVEL ITEMS

Jump Floor:

Bugs levitates when he steps on this floor.

Warp Floor:

Bugs transports instantly from one Warp Floor to another.

Drop Floor:

Bugs drops, as if falling through a hole, when he steps on this floor.

Disintegrating Floor:

This gradually disintegrates as you move over it (three passes and it's gone).

Sticky Floor:

This slows Bugs down as he walks over it.



Moving Floor:	This moves like a conveyor belt.
Elevator Floor:	Floors automatically rise and lower.
Switch Floor:	Use the A Button to change the staircase's direction.
Breakable Block:	Crush these with a hammer.
Rock Block:	Climb over these with a pickax.
Pipe:	Move automatically to the exit.
Pass-by stairs:	Press the A Button to move the stairs to the next level. Left alone, you may continue walking on the same level.
Ladder:	Climb up or down to different floors.
Rope:	Swing from place to place.
Stairs with platform:	Move up and down to different levels.

Rival Characters

The Hall
Sylvester
Foghorn Leghorn
Rocky

The Basement
Wile E. Coyote
Little Ghost
Pepe Le Pew

The Garden
Tweety
Daffy Duck
Elmer Fudd

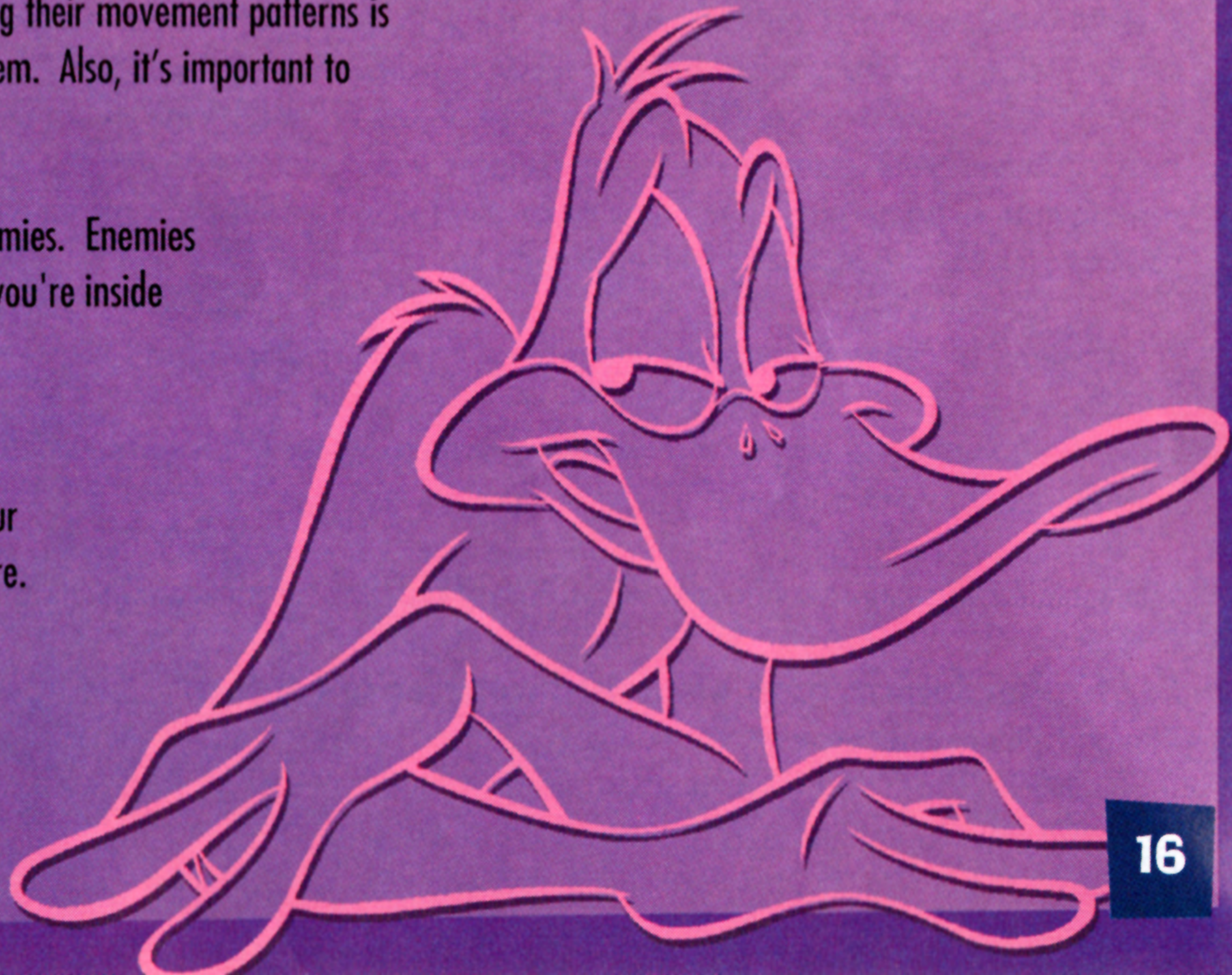
The Treasury
Daffy Duck
Marc Antony
Yosemite Sam
Tasmanian Devil

Hints

In honor of your quest to find the Old Castle's treasure, here's a little advice. Some rivals will chase you, while others will only patrol specific areas. Learning their movement patterns is the key to avoiding them. Also, it's important to use items effectively.

Use pipes to avoid enemies. Enemies can't harm you while you're inside pipes.

Use your head and your feet to find the Treasure. Good luck, Bugs!



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REV-B

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***NEED HELP WITH INSTALLATION,
MAINTENANCE, OR SERVICE?***



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